

**ZMATH 1994d.01811**

**Geake, John; Porter, Jim**

**Form in the Natural Environment: Fractal Computer Graphics and Wassily Kandinsky.**

J. Art Des. Educ. 11, No. 3, 287-302 (1992).

Reports on study of use of fractal geometry in a computer graphics program to improve the perception of intermediate grade level students in their paintings. Finds that students are more likely to use changing shapes and colors after viewing slides of fractal computer graphics. Concludes that fractal computer graphics would make highly engaging teaching material in the art classroom. (ERIC)

*Classification:* M83

doi:10.1111/j.1476-8070.1992.tb00697.x