

**ZMATH 1996a.00735**

**Larson, Timothy R.**

**Making an Interactive Calculus Textbook.**

J. Interact. Instr. Dev. 7, No. 3, 20-24 (1995).

Presents a case study of the design and production of "Interactive Calculus," an interactive multimedia textbook. Discusses reasons for using multimedia textbooks; what an interactive textbook is; content, organization, graphic design, authoring and composition; and work flow. (ERIC)

*Classification:* U20