

ZMATH 1981x.00788

Smith Weinstein, P. (British Columbia Univ., Vancouver (Canada))

Wrap it, laminate it, and the game begins. Wickle es ein, strecke es und das Spiel beginnt.

Arith. Teacher. (Sep 1980) v. 28(1) p. 38-40. CODEN: ARITBF [ISSN 0004-136X]

Classification: U62

Keywords: Educational Games; Primary Education; Learning; Student Activities; Educational Media; ;
Lernspiel; Primarbereich; Lernen; Aktivitaet; Unterrichtsmedium