

ZMATH 1989a.01454

Luther, W.; Ohsmann, M.

Mathematical fundamentals of computer graphics. Mathematische Grundlagen der Computergraphik.

Braunschweig: Vieweg. 1988. 300 p. [ISBN 3-528-06302-5]

Classification: R60 G40 G70 G80

Keywords: Computer Graphics; Computer Programming; Pascal; Plane Geometry; Solid Geometry; Projections; Descriptive Geometry; Fractals; Surface Area; Analytic Geometry; Differential Geometry; ; Computergraphik; Programmieren; Pascal; Ebene Geometrie; Raumgeometrie; Projektion; Darstellende Geometrie; Fraktal; Oberflaeche; Analytische Geometrie; Differentialgeometrie